

Noticeboard June 24, 2023



Meetings

Additional Council Meeting

5.45pm, Monday 26 June 2023, Warrnambool Civic Centre

The meeting will be livestreamed on Council's website at www.warrnambool.vic.gov.au/council-meetings

Agenda items:

- Council Plan 2021-2025 (2023 Revision).
- Warrnambool City Council 2023-2024 Budget.

Scheduled Council Meeting

5.45pm, Monday 3 July 2023, Warrnambool Civic Centre

The meeting will be livestreamed on Council's website at www.warrnambool.vic.gov.au/council-meetings

Anyone wishing to participate in Public Question Time is asked to submit their question online www.warrnambool.vic.gov.au/ council-meeting-procedures before 4pm Monday 3 July 2023.

Works and road closures

McGregors Road – Wanstead Street

Works: Wavelinks Park footpath construction.

Duration: Week commencing Monday 26 June 2023 for up to 2 weeks

Impact: Pedestrians and motorists are advised to observe all signage.

Contact: Shaun Lucas, Project Manager on 0448 020 479.

Tenders

Vegetation Clearing in Vicinity of Power Line Conductors

Register No. 2023059

Submissions are invited for the provision of Vegetation Clearing in Vicinity of Power Line Conductors. Enquiries directed to Terry O'Sullivan on 0417 338 162. Submissions close 2pm Friday 7 July 2023.

Specification documents available online at https://app. eprocure.com.au/warrnambool

All submissions must be lodged electronically, via eProcure only.

Events & Traffic Changes



Solstice Search Party

Solstice Search Party will be held on **Saturday 24 June at the** Botanic Gardens from 3pm - 9pm. To ensure the safety of the participants and the community, temporary changes to traffic conditions and vehicle access will be implemented.

Temporary Road Closures:

- Botanic Road from Queens Road to St Joseph's Primary School-closed from 12pm - 10.30pm
- St Joseph's Primary School carpark is accessible via Bromfield Street.

For further information please contact the Warrnambool City Council. Events and Promotions Branch on phone (03) 5559 4000.



